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Guest editors' introduction to the special issue on knowledge maps and information retrieval (KMIR)

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The use of visual elements to enhance information seeking and discovery is a recurring research issue in the area of interactive information retrieval. Studies in interactive information seeking behavior have confirmed that the ability to browse an information space and observe similarities and dissimilarities between information objects is crucial for accidental encountering and the creative use of information [16,26]. Some kind of guided searching, enhanced by visualization techniques, therefore becomes more and more important to precisely discover information without knowing the right search terms. So far, this seems to remain the weakest point of interactive information systems [8,9,23].

In the area of information systems, the use of information visualization techniques has been discussed since decades [2]. Hearst [11] provides a collection of attempts to improve

search interfaces by information visualization. More recent examples, just to name a few, are Wei et al. [25] who visualize the evolution of themes in a collection over time, Fowler et al. [10] who propose multi-tiered visualizations to support the exploration of search results, and Dörk et al. [7] who display relationships between documents in an interactive map to enhance navigation through a document space. Santucci [18] discusses practical examples on how to apply visual analytics to information retrieval. Sarrafzadeh [19] studies use cases of knowledge graphs and hierarchy trees from the perspective of information behavior and—by this—opens up the perspective to user-centered aspects of interaction with visual representations of information.

Knowledge mapping, on the other hand, encompasses all attempts to use visualizations to gain insights into the structure and evolution of large-scale information spaces. Knowledge maps can take very different forms of visualizing the structure of information spaces, such as network visualizations, treemaps or geographic map like arrangements of knowledge structures [3,4,6,12,17,21,22]. As an activity performed in very different disciplines—and often independently from each other—it stands in line with the dominance of the visual in our culture [13]. Figure 1 shows an example of a map displaying the topical structure of a research field using a geographic metaphor [22].

However, the established research domain information retrieval and the interdisciplinary domain of knowledge mapping have mainly been independent from each other. Both strands are driven by quite different epistemic perspectives. The use of information visualization in the area of information retrieval is predominantly focused on the support of information seeking activities by visualizations, whereas the knowledge mapping domain is motivated by the question of how knowledge structures and bodies of knowledge can be visualized best. Both domains have certainly the potential to

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Therefore, we see this issue as a kick-off to motivate further discussions on how to incorporate knowledge maps into information retrieval models at the level of the user interface. However, this requires a continuous knowledge exchange between the “map makers” on the one hand, and information retrieval specialists on the other hand to develop models that properly combine insights of the two strands. A helpful direction for future research could be seen in the metaphor of a *macroscope* which was coined by Katy Börner. She writes: “Macrosopes provide a ‘vision of the whole’, helping us ‘synthesize’ the related elements and detect patterns, trends, and outliers while granting access to myriad details. Rather than making things larger or smaller, macrosopes let us observe what is at once too great, slow, or complex for the human eye and mind to notice and comprehend.” [5]. Some recent attempts can be found where knowledge maps and the idea of *macrosopes* have been embraced from the perspective of digital humanities scholars [24] and artists [27]. More research, testbeds and user studies are certainly needed. Thus, we see as a major challenge the development and evaluation of visual means providing an overview of *where we are, where we came from, and where we might go* when interacting with a digital library.

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